

**30-DAY NOTICE OF INTENT TO CONDUCT REMOTE CALLER BINGO**

**California Gambling Control Commission**

February 24, 2011

**Recognized Organization Name:**

**Date game(s) is to be conducted:**

**Address of record of the agent upon whom legal notice may be served:**

**Live Game Site Information**

1. Name of Recognized Organization Hosting Live Game (if different than above)
2. Location of live game
3. Is the location owned or donated?
4. If donated, by whom?
5. Name of Vendor facilitating live game (if applicable)
6. Name and license number of caller
7. Name and license number of site manager
8. Name and license number of fiduciary person
9. Name and work permit number (if applicable) of administrative personnel
10. Name and work permit number (if applicable) of managerial personnel
11. Name and work permit number (if applicable) of technical personnel

**30-DAY NOTICE OF INTENT TO CONDUCT REMOTE CALLER BINGO**

**California Gambling Control Commission**

February 24, 2011

12. Name and work permit number (if applicable) of financial personnel

13. Name and work permit number (if applicable) of security personnel

**Satellite Site Information**

1. Location of satellite game
2. Is the location owned by the organization or donated?
3. If donated, by whom?
4. Name and license number of site manager
5. Name and license number (if applicable) of administrative person
6. Name and license number (if applicable) of managerial person
7. Name and license number (if applicable) of technical person
8. Name and license number (if applicable) of financial person
9. Name and license number (if applicable) of security personnel

**30-DAY NOTICE OF INTENT TO CONDUCT REMOTE CALLER BINGO**

**California Gambling Control Commission**

February 24, 2011

**Other Information**

1. Name of the vendor and any person or entity maintaining the equipment used to operate and transmit the game
2. Provide a copy of the local ordinance for the local jurisdiction in which the game will be played
3. Provide a copy of the Co-Sponsorship Agreement

SAMPLE